Art and Design- 2 Year Plan from KS1 to Y6

KS1 CYCLE A				
Craft and design:	Painting and mixed media:	Drawing:		
Map it out	Colour Splash	Exploring Line and Shape		
Responding to a design brief, children create a piece of art that represents their local area using a map as their stimulus. They learn three techniques for working creatively with materials and at the end of the project, evaluate their design ideas, choosing the best to meet the brief.	use a range of tools and work on different surfaces. They create paintings inspired by Clarice Cliff and Jasper Johns.	Exploring line and shape; working and experimenting with different materials through observational and collaborative pieces inspired by artists.		
KS1 CYCLE B				
Sculpture and 3D	Painting and mixed media:	Drawing:		
Clay House	Life in colour	Understanding Tone and Texture		
Whiteread and apply her ideas in a final piece	Taking inspiration from the collage work of artist Romare Bearden, children consolidate their knowledge of colour mixing and create textures in paint using different tools. They create their own painted paper in the style of Bearden and use it in a collage, linked to a theme suited to their topic or classwork.	Exploring how artists use tone and texture, and applying these techniques in observational drawings.		

	Year 3/4 CYCLE A	
Craft and design:	Painting and mixed media:	Drawing:
Ancient Egyptian Scrolls	Light and Dark	Developing Drawing Skills
	Developing colour mixing skills, using shades and tints to show form and create three dimensions when painting. Pupils learn about composition and plan their own still life to paint, applying	Developing shading skills and drawing techniques to create botanical-inspired digital drawings.
Ideas are extended to create a modern response by designing a 'zine'	chosen techniques	
3,7,3,3,0	Year 3/4 CYCLE B	
Sculpture and 3D Mega Materials Explore different ways to join materials to create a 3D outcome, making considered choices about the placement of materials.	Painting and Mixed Media Prehistoric Painting This unit explores prehistoric art, recreating the style of cave artists using charcoal and natural pigments. Pupils experiment with colour mixing, and creating large-scale artworks, enhancing both artistic skills and historical knowledge.	Drawing: Exploring tone, texture and proportion Exploring tone, texture and proportion to create realistic drawings.
	Year 5/6 CYCLE A	
Craft and Design Photo Opportunity	Painting and mixed media Portraits	Drawing: Depth, emotion and movement
Children explore creative photographic techniques, creating new images through photomontage, understanding photorealistic	This unit offers pupils opportunities to develop skills in creating interesting portrait drawings using words, experimenting with materials and	Exploring mark making for showing depth, emotion and movement.

self-portraits, and applying digital photography to art design, enhancing their skills in composition and editing.	techniques, and constructing self-portraits that represent aspects of themselves. This comprehensive unit enhances their understanding and application of art vocabulary and encourages thoughtful decisions			
Year 5/6 CYCLE B				
Sculpture and 3D: Interactive installation	Painting and mixed media: Artist study (option 1)	Drawing: Expressing Ideas		
Using inspiration of historical monuments and modern installations, children plan by researching and drawing, a sculpture to fit a design brief. They investigate scale, the display environment and possibilities for viewer interaction with their piece.	Identifying an artist that interests them, children research the life, techniques and artistic intentions of that individual. Collecting ideas in sketchbooks, planning for a final piece and working collaboratively, they present what they have learnt about the artist.	Exploring how artists express ideas and how they use scale to do so.		